

DAVID AJUDUA

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SUMMARY

Computer science sophomore at Howard University (3.8 GPA). Technical founder: grew a gaming community to 15,000 members, converted it into a marketplace with \$400K revenue across 142,000 orders, and wrote the Python/Node.js platform that runs it. Negotiated brand partnerships with HyperX and Razer to fund community events.

EXPERIENCE

Founder & CEO, Online Gaming Community & E-Commerce Marketplace 2020 – Present

- Founded a competitive Fortnite community in 2020 after Epic Games shut down its official console tournament circuit; scaled it to 15,000 members over three years.
- Ran online tournaments with up to 1,000 concurrent competitors and 500+ live viewers. Negotiated \$10K+ in brand sponsorships from HyperX and Razer to fund prize pools.
- Grew the largest console scrimmage server in Fortnite; merged the scrimmage operation with Vital Scrims in 2021 and refocused on the marketplace.
- Converted the community into a resale marketplace in 2022. \$400K total revenue across 142,000 orders to date, ~1,000 fulfilled per week, leading a ~50-person cross-functional team across admin, marketing, and operations.
- Designed and built the marketplace's end-to-end automation platform in Python and Node.js: revenue tracking and KPI reporting across multiple payment rails, order fulfillment, and payroll from order logs. Monthly revenue grew from ~\$8K to \$15K within six months. Open sourced as opscore (github.com/davidajudua/opscore).
- Engineered a Discord-to-Telegram ticket bridge (Node.js, MongoDB, async handlers, retry logic) routing ~18K tickets over six months; built anti-bot fairness systems that raised legitimate claim rates ~40%.

Tournament Manager, Flu Esports Nov 2021 – Feb 2022

- Managed end-to-end operations for four monthly tournaments of ~500 concurrent players, each run as a two-stage qualifier-to-finals format on automated workflows; team reached LAN events.
- Raised player show rates from ~85% to ~97% by building check-in and confirmation systems; recruited and coordinated professional players to keep matches on schedule and at high quality.
- Deployed and configured third-party anti-cheat bots and moderation workflows; broadcasts drew ~200 live viewers per event.

Junior Resident Assistant, Howard University Residence Life Nov 2025 – May 2026

- Support 30+ residents as first point of contact; hold 6 hours of weekly desk and office hours, front desk check-in, and visitation policy rounds.
- Planned and ran two residential programming events drawing ~20 attendees each (two-thirds of the floor) in coordination with senior RAs and the Office of Residence Life.

EDUCATION

B.S. in Computer Science, Howard University Expected May 2029

GPA: 3.8 | Dean's List, Fall 2025 | Coursework: Data Structures, Computer Systems, Computer Networks, Intro to Security, Databases

SKILLS

Languages: Python, JavaScript (Node.js), Java

Infrastructure: Linux VPS administration (Ubuntu), Docker, Git, GitHub Actions, MongoDB

Automation/AI: AI-assisted development workflows, process automation, multi-agent orchestration

LEADERSHIP & ACTIVITIES

- Member, National Society of Black Engineers (NSBE), Howard University Chapter.